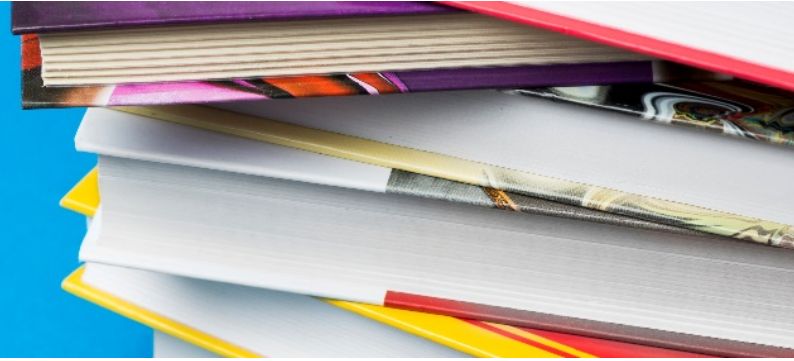




Full Syllabus



Course Title

Advanced Topics in Reinforcement Learning and Control

Lecturer

Alon Cohen

Semester

B

Course requirements

Homework, Lecture scribes, Project

Final grade components

Homework 30%, Lecture scribes 30%, Project 40%

Course schedule

Class no. / Date	Subject and Requirements (assignments, reading materials, tasks, etc.)
1	Intro
2	Markov Decision Processes
3	Stochastic Multi-armed Bandits
4	Online Reinforcement Learning
5	Intro to online learning
6	Online mirror descent
7	Adversarial Multi-armed bandits
8	Adversarial Markov Decision Processes
9	Adversarial Reinforcement Learning
10	Intro to optimal control
11	Linear-quadratic regulators
12	Learning LQR systems
13	Nonstochastic control

Required course reading



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Optional course reading

Introduction to Online Convex Optimization by Elad Hazan
Introduction to Online Optimization by Sebastien Bubeck
Online Learning and Online Convex Optimization by Shai Shalev-Shwartz
Prediction, Learning, and Games by Nicolo Cesa-Bianchi and Gabor Lugosi
Bandit Algorithms by Tor Lattimore and Csaba Szepesvári

Comments

Project involves presenting an academic paper, or a small incremental research project.